

# STAT 612 (2006)

## Stochastic Processes for CS

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**Credits** 3

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**Prerequisite** STAT211, MATH102, and CS background.

This is a practical course emphasizing concepts and their application to Computer Science. Examples will be drawn from algorithms, networks, operating systems, fault tolerance, reliability, and computer architecture. We will use Maple, a symbolic math package, so that we can focus on probabilistic modeling. Although STAT 211 is a formal prerequisite, only rudimentary probability background will be assumed. However, students will be expected to have CS background to be able to follow the examples and do the projects.

**Topics** Material designed for 14 weeks. Check homepage for the latest teaching schedule.

- ◆ **Preliminary** Sets concept and notation, random experiments, probability spaces, conditional probability, independence, Bayes rule, Bernoulli trials.
- ◆ **Probability Theory** Random variables, distribution functions, functions of random variables, joint-distribution, moments, generating functions, expectation, limit theorems, conditional distribution and expectation.
- ◆ **Random Processes** Classification, Bernoulli process, Poisson process, renewal processes, Markov chains, embedded [=subordinated] Markov chains, Markov-modulated Bernoulli process.
- ◆ **Discrete-time Markov Chains** Time homogeneous DTMC, n-step transitions, state classification, irreducibility, periodicity, limiting behavior, time between states, discrete-time birth-death, and finite DTMC.

**Assessment** One exam on probability fundamentals ([TRI 2002] Chapters 1–4) will be given sometime in (teaching) weeks 10–11. The exact date will be arranged. The exam will be open-book.

- 15% Project 1
- 25% Project 2
- 35% Project 3
- 25% Exam

**Projects** Three projects requiring about 2–3 weeks of work each. The projects are intended to build research skills focusing on probabilistic reasoning, simulation study, and technical presentation.

**Learning Resources** Check the homepage for the latest lecture schedules and slides, supporting web links, software tools, online tutorials, and textbook resources.

### Textbooks

**[TRI 2002]** Probability and Statistics with Reliability, Queuing and Computer Science Applications, Kishor S. Trivedi, 2nd edition, Wiley-Interscience, 2002. ISBN: 0471333417

**[HSU 1997]** Schaum's Outline of Theory and Problems of *Probability, Random Variables & Random Processes*, Hwei P. Hsu, McGraw-Hill, 1997. ISBN: 0070306443

### Other References

1. Maple Essentials, Mike Pepe, free online tutorial (login required) from Maplesoft.com, 2003.
2. Chapter 2 of Schaum's Outline of *Probability*, Seymour Lipschutz, 2nd edition, McGraw-Hill, 2000. ISBN: 0071352031
3. A Guide to Maple, Ernic Kamerich, Springer, 1999. ISBN: 0387941169
4. Probability and Random Processes: A First Course with Applications, A. Bruce Clarke and Ralph L. Disney, 2nd edition, John Wiley & Sons, 1985. ISBN: 0471085359
5. The Essence of Discrete Mathematics, Neville Dean, Prentice-Hall ([www.pearsoneduc.com](http://www.pearsoneduc.com)), 1997. ISBN 0133459438

**Tentative Teaching Schedule** The lecture topics, readings, and slides will be published before the lecture in the course calendar on the homepage.

Topics	Sections [TRI 2002]	Weeks
Preliminary	1.1–1.12	2
Probability theory	2.1–2.5, 2.7–2.9	5
	3.1–3.2, 3.4–3.8	
	4.1–4.4, 4.5 (results), 4.6–4.7	2
	(select) 5.1, 5.3	
Random processes	6.1–6.5, 6.8	2
Markov chains	7.1–7.5, 7.6 (select) 7.8–7.9	3