

NP-Complete Problems Practical Implications

⇒ Karp reducibility

Recall, theory relies on decision versions of such problems.

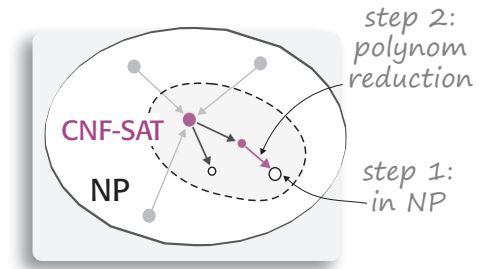
⇒ **2-Step proof (Karp 21)**

Exercise

Describe a polynomial function to reduce *all-pair counts of k-edge paths* in graph to problem of matrix multiplications, determine efficiency.

⇒ **Solving one is enough**

⇒ **Important to recognize**



Choices grow combinatorially, must search through an exponentially increasing space.

⇒ **Combinatorial explosion**

⇒ **Interesting instances?**

Branch-and-bound can cut search drastically for some instances (unpredictable)

NP-Complete Problems Dealing with Difficulty

⇒ Search/state space

Build on promising ones, cut short otherwise.

Evaluate partially constructed solutions

When any solution is **feasible** (e.g., HC in TSP), a path may turn unpromising late, requiring a backtrack to look for the optimal one.

 Backtracking

 Branch-and-bound (optimization)

Track components of a partial solution (in exhaustive search the search space is made up of fully formed solutions).

⇒ **State-space trees**

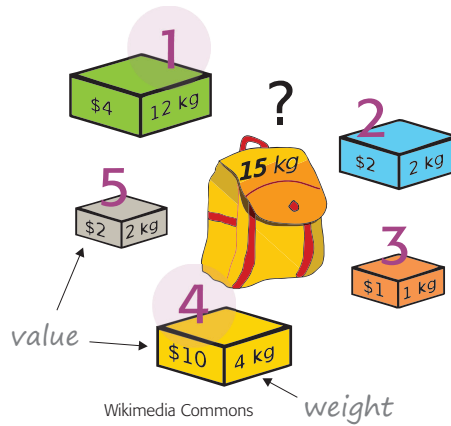
⇒ **Compare methods** (tentative, more later)

Review Knapsack Problem

⇒ Exhaustive search

{1}	12	4
{2}	2	2
{3}	1	1
{4}	4	10
{5}	2	2
{1,2}	14	6
{1,3}	13	5
👁️ {1,4}	16	14
⋮		
✗ {1,2,4}	18	16
⋮		
✗ {1,3,4}	17	—
⋮		
✗ {1,4,5}	18	—
⋮		
✗ {1,2,3,4}	19	—
⋮		
✗ {1,2,4,5}	20	—
✗ {1,3,4,5}	19	—
⋮		
✗ {1,2,3,4,5}	21	—

Clearly, once {1,4} is encountered, any subset containing 1,4 is not worth looking into.



Classic formulation (statement)
 Fit the most valuable set of items without exceeding knapsack capacity

Knapsack Problem An Upper Bound

⇒ Bounding function

4	\$40	10
7	\$42	6
5	\$25	5
3	\$12	4

⇒ **Bounds, rationale** *value per-unit weight*

$$10 \cdot \{7, 3, 4, 5\}$$

⇒ **Example**

{\$42, \$12, \$40, \$25}

$$v + (W - w) \frac{v_{i+1}}{w_{i+1}}$$

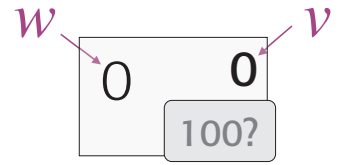
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Quiz
 Describe (in words) the multiplicative ratio v/w in the bounding function. Interpret the term $W-w$.
Ans. this slide.

⇒ **State node**

 A partial solution

 Initially, sack empty



Simply value per weight (SAR/kg or \$/lb), i.e. best choice to add (in value) in remaining capacity, if possible.

Exercise
 Write the expression for the initial upper bound.

Knapsack Problem Next Level

Try next highest per-unit value

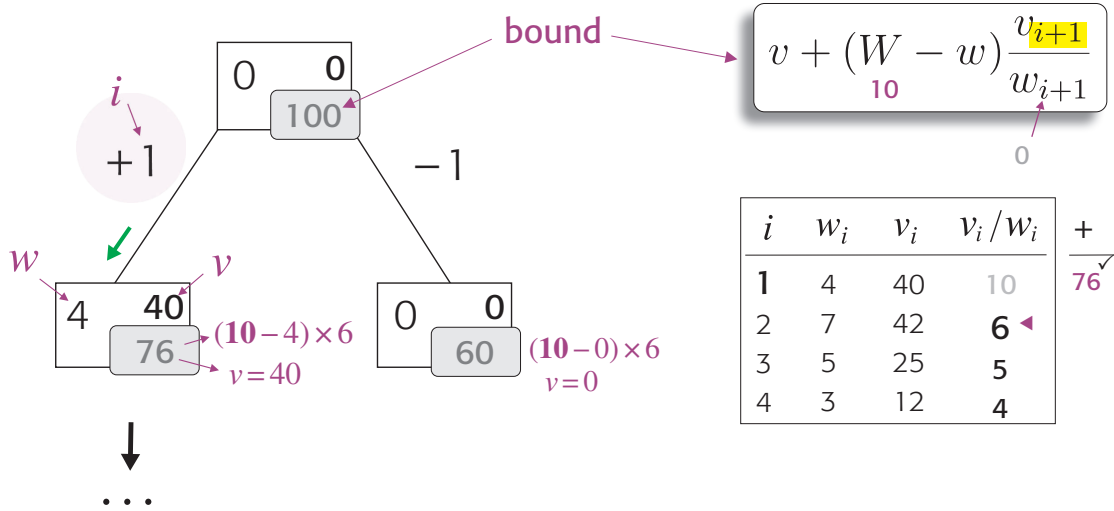


A naturally binary decision to add or not item $i=1$.

Quiz

Why pick the bigger number?

In remaining capacity, after weight 4 is fit (whose value was 40), pick next item.

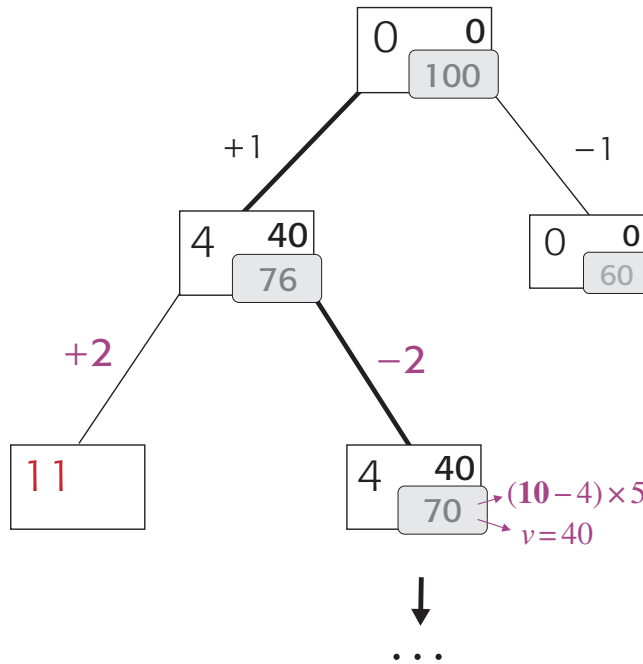


$$v + (W - w) \frac{v_{i+1}}{w_{i+1}}$$

i	w_i	v_i	v_i/w_i	+	-
1	4	40	10	76	60
2	7	42	6		
3	5	25	5		
4	3	12	4		

Knapsack Problem A Search Tree

⇒ Feasible solution



$$v + (W - w) \frac{v_{i+1}}{w_{i+1}}$$

i	w_i	v_i	v_i/w_i
1	4	40	10
2	7	42	6
3	5	25	5 ◀
4	3	12	4

Nodes reflect components of a partial solution, transitions choices leading to another one.



Not **feasible**, i.e., exceeded capacity (10).

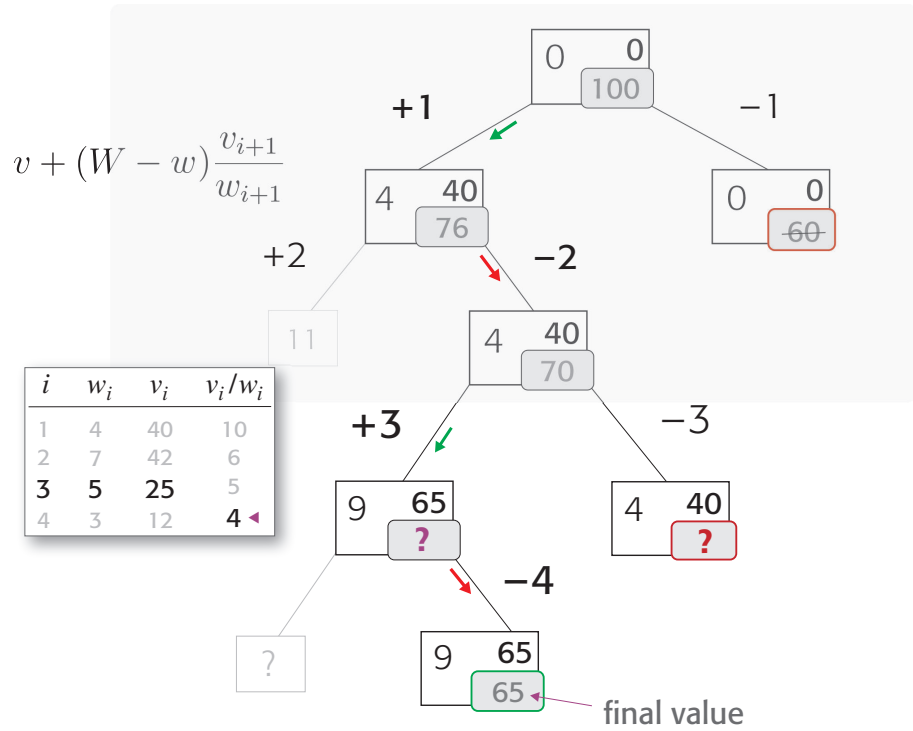
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Knapsack Problem Branch-and-Bound

Red cards mark feasible solutions (criteria for a candidate solution are satisfied), green marks the optimal one according to search.

3rd item can fit, adding 5, 25 to partial solution.

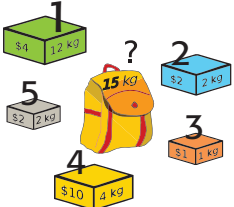
Last item (i=4) will not fit, hence may not be added.



Branch-bound Knapsack Check Result

Quiz

Determine the counts: nodes max in tree, nodes bound checked, nodes bound calculation avoided.



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Exercise

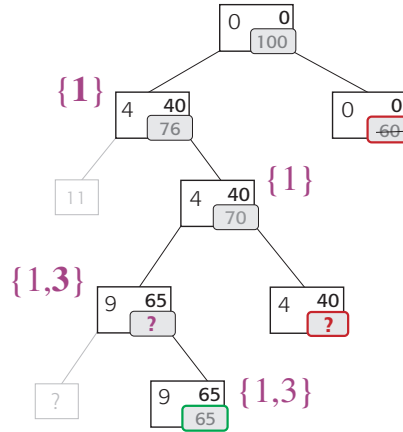
Construct a tree for the Knapsack instance from the review slide.

Exercise

Compare to the exhaustive search solution. **Hints:** use Excel to generate table, lookup websites that generate subsets.

i	w_i	v_i	v_i/w_i
1	4	40	10
2	7	42	6
3	5	25	5
4	3	12	4

2 4 1 3
 1 2 3 4
 $10 \cdot \{7, 3, 4, 5\}$
 $\{\$42, \$12, \$40, \$25\}$



ϕ	0	0
{1}	7	42
{2}	3	12
{3}	4	40
{4}	5	25
{1,2}	10	54
{1,3}	11	—
{1,4}	12	—
{2,3}	7	52
{2,4}	8	37
{3,4}	9	65
{1,2,3}	14	—
{1,2,4}	15	—
{1,3,4}	16	—
{2,3,4}	12	—
{1,2,3,4}	19	—

Efficiency? compare

Branch-bound Knapsack Compare Methods

Convert search of combinatorially increasing items to a tree search (DFS, backtracking etc., guided by a bounding function in branch-bound).

	<i>From</i>	<i>To</i>
<i>Search</i>	Sequential	Tree
<i>State-space</i>	Full solution	Partial solution
<i>Exclusion</i>	Cost function	Boundary function
<i>Optimal solution</i>		
<i>Guarantee</i>	<i>Always</i>	
<i>At cost</i>	$\Theta(2^n)$	
<i>Solution path</i>		

Branch-bound Knapsack Efficiency

Review Traveling Salesman

	a	b	c	d	e
a	–	3	1	5	8
b	3	–	6	7	9
c	1	6	–	4	2
d	5	7	4	–	3
e	8	9	2	3	–



HC observations:
Tour pattern, combinatorial object, arbitrary role of tour start/end verts, opposite tours redundant (pick: 2-before-3 rule).

Quiz
How many unique HC are checked by exhaustive search? (Ans. next slide).

Classic formulation (statement)

Shortest tour through a set of cities visiting each exactly once before returning to the start

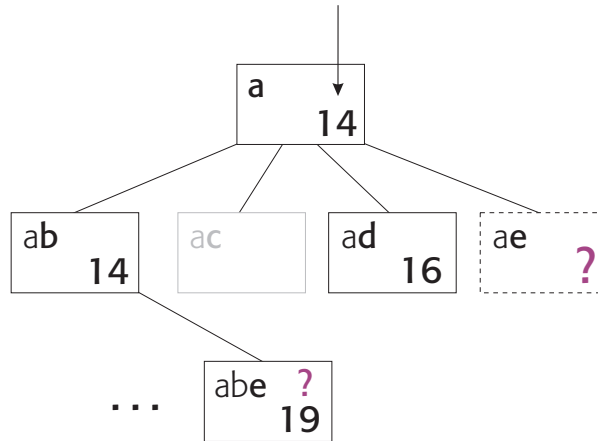
Traveling Salesman A Lower Bound

⇒ Nearest pair average

An upper bound previously signaled a more promising branch to find an optimally maximized value-sum.

	a	b	c	d	e
a	-	3	1	5	8
b	3	-	6	7	9
c	1	6	-	4	2
d	5	7	4	-	3
e	8	9	2	3	-

$$\left\lceil \frac{[(1+3) + (3+6) + (1+2) + (3+4) + (2+3)]}{2} \right\rceil$$



	a	b	c	d	e
a	-	3	1	5	8
b	3	-	6	7	9
c	1	6	-	4	2
d	5	7	4	-	3
e	8	9	2	3	-

	a	b	c	d	e
a	-	3	1	5	8
b	3	-	6	7	9
c	1	6	-	4	2
d	5	7	4	-	3
e	8	9	2	3	-

Exercise
 Write an expression for indicated bounds.

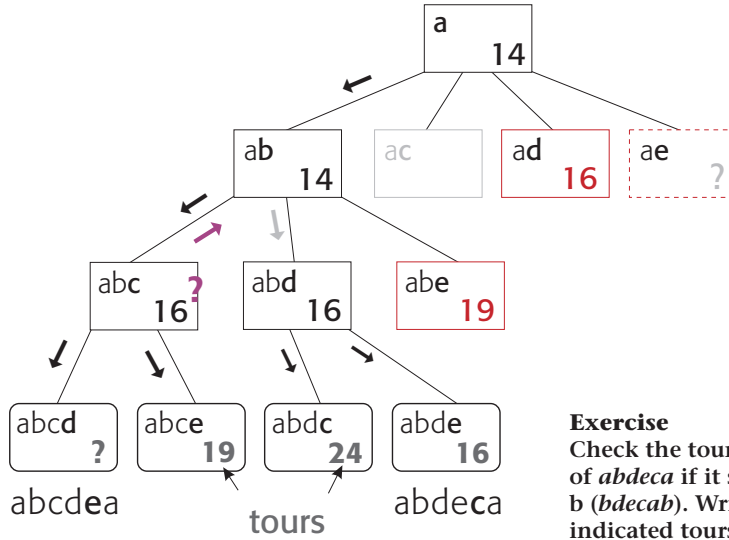
Branch-and-Bound Optimal Tour

⇒ Live node

⇒ Best-first rule

	a	b	c	d	e	
1	a	-	3	1	5	8
2	b	3	-	6	7	9
3	c	1	6	-	4	2
4	d	5	7	4	-	3
5	e	8	9	2	3	-

1,2,3,4,5,1	24	1,5,2,4,3,1	29
1,3,2,4,5,1	25	1,2,5,4,3,1	20
1,4,2,3,5,1	28	1,4,5,2,3,1	24
1,2,4,3,5,1	24	1,5,4,2,3,1	25
1,3,4,2,5,1	29	1,2,4,5,3,1	16
1,4,3,2,5,1	32	1,4,2,5,3,1	24
1,4,3,5,2,1	23	1,3,2,5,4,1	24
1,3,4,5,2,1	20	1,2,3,5,4,1	19
1,5,4,3,2,1	24	1,5,3,2,4,1	28
1,4,5,3,2,1	19	1,3,5,2,4,1	24
1,3,5,4,2,1	16	1,2,5,3,4,1	23
1,5,3,4,2,1	24	1,5,2,3,4,1	32

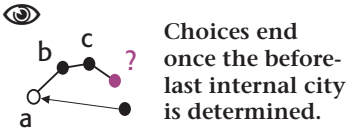


Check paths starting with 14, 15.

Exercise
Write an expression for indicated bound.

Exercise
Check the tour length of *abdeca* if it starts at *b* (*bdecab*). Write indicated tours.

	a	b	c	d	e
a	-	3	1	5	8
b	3	-	6	7	9
c	1	6	-	4	2
d	5	7	4	-	3
e	8	9	2	3	-



Branch-and-Bound Performance Summary

⇒ Heuristic rule

Not all instances, good ones (solvable in reasonable time) unpredictable, bounding functions vary (some better tailored for application or a subset of instances).

Problem may suggest **heuristics** to speed up solution (cut branches earlier, for example).

Exercise
Compare efficiency of solution of the assignment problem by the B&B in textbook to the best versions of the **Hungarian method** and to a trivial lower bound.

⇒ **Limitations vs opportunities**

⇒ **Compare to brute-force**

⇒ **Assignment vs. the other two**

Tractable based on known efficiency (how come?) Is there a lower bound?

LB node abc, starting
a - 3 1 5 8
b - 6 7 9
c 1 6 - 4 2
d 5 7 4 - 3
e 8 9 2 3 -
from ab(14)
a - 3 1 5 8
b 3 - 6 7 9
c 1 6 - 4 2
d 5 7 4 - 3
e 8 9 2 3 -
32/2 = 16
(1+3)+(3+6)+(1+6) = 32,
(3+4)+(2+3) = 32,
32/2 = 16
LB abc, starting
a b c d e
a - 3 1 5 8
b - 6 7 9
c 1 6 - 4 2
d 5 7 4 - 3
e 8 9 2 3 -
(1+3)+(3+9)+(1+2)+(3+4)+(2+9) = 37, 37/2 = 18.5
a b c d e
a - 3 1 5 8
b - 6 7 9
c 1 6 - 4 2
d 5 7 4 - 3
e 8 9 2 3 -