

Transform-Conquer Review & Examples



Exercise

Give at least 5 examples of each type of transformation. Identify the transformation for each.

⇒ **Instance simplification**

⇒ **Representation change**

⇒ **Problem reduction**

Change to instance of another related problem you know how to solve

Essentially, switch inputs, or problem or their representation. *Ans. last slide.*

⇒ **Compare**

Transform-Conquer Synthetic Division

Quiz

What's the remainder of division in this case?

⇒ **Original problem, P**

$$\frac{2x^4 - x^3 + 3x^2 + x - 5}{x - 3} = 2x^3 + 5x^2 + 18x + 55$$

Note: In the original image, the number 3 in the denominator is highlighted in yellow and labeled x_0 with an arrow pointing to it. The result is enclosed in a box.

Coefficients of the resulting polynomial may be obtained without performing any division.

⇒ **What's the reduced problem?**

$$p(x) \Big|_{x=3} = 2x^4 - x^3 + 3x^2 + x - 5$$

Transform-Conquer Problem Reduction

$$P \leq_m Q$$

Id original problem P and its question, **reduced problem** Q and its equiv-
alent question.

⇒ **A thinking map**

Transforming a geometric question to an algebraic one is a very common reduction pattern (next).

⇒ **Common reduction patterns**

⇒ **Examples (next)**

Chapter 11

In simple terms, a reduction involves a function which maps (transforms) an instance of P to an instance in Q for all instances (i.e., get same result from either).

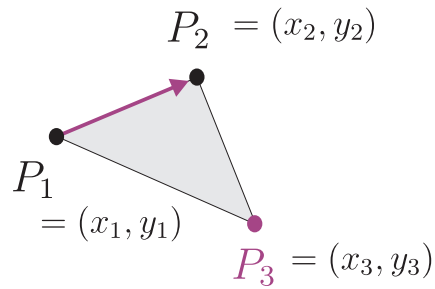
⇒ **Major theoretical importance**

Problem Reduction Relative Point Position

⇨ Equivalent question

Quiz

What's the original problem/
question? What's the reduced
problem and its **equivalent
question**? *Ans. last slide.*



Analytic geometry is a rich
resource to answer geometric
questions in algorithms.

Use result from $\Delta P_1 P_2 P_3$

$$\begin{vmatrix} x_1 & y_1 & 1 \\ x_2 & y_2 & 1 \\ x_3 & y_3 & 1 \end{vmatrix} = x_1 y_2 + x_3 y_1 + x_2 y_3 - x_3 y_2 - x_2 y_1 - x_1 y_3$$

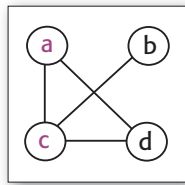
Problem Reduction Count Paths in Graph

Quiz
What's the reduced problem
and its equivalent question?

Paths of certain length

How many ways to get from a to c
in k steps?

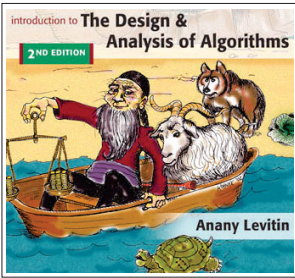
Exercise
How many paths of length 2
from c to c? How many of length
3 from a to c? *Hint: get 3rd power
from Wolfram Alpha, verify in graph.*



$$\begin{array}{c} A \\ \begin{array}{c} a \\ b \\ c \\ d \end{array} \begin{pmatrix} a & b & c & d \\ 0 & 0 & 1 & 1 \\ 0 & 0 & 1 & 0 \\ 1 & 1 & 0 & 1 \\ 1 & 0 & 1 & 0 \end{pmatrix} \end{array} \quad \begin{array}{c} A^2 \\ \begin{array}{c} a \\ b \\ c \\ d \end{array} \begin{pmatrix} a & b & c & d \\ 2 & 1 & 1 & 1 \\ 1 & 1 & 0 & 1 \\ 1 & 0 & 3 & 1 \\ 1 & 1 & 1 & 2 \end{pmatrix} \end{array} \quad \dots \quad A^k$$

Problem Reduction Solve Puzzles

⇒ State-space graph



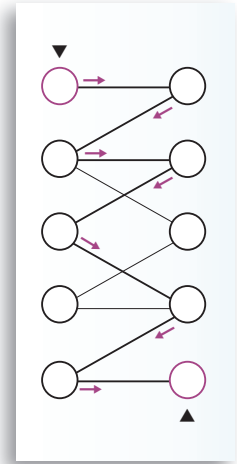
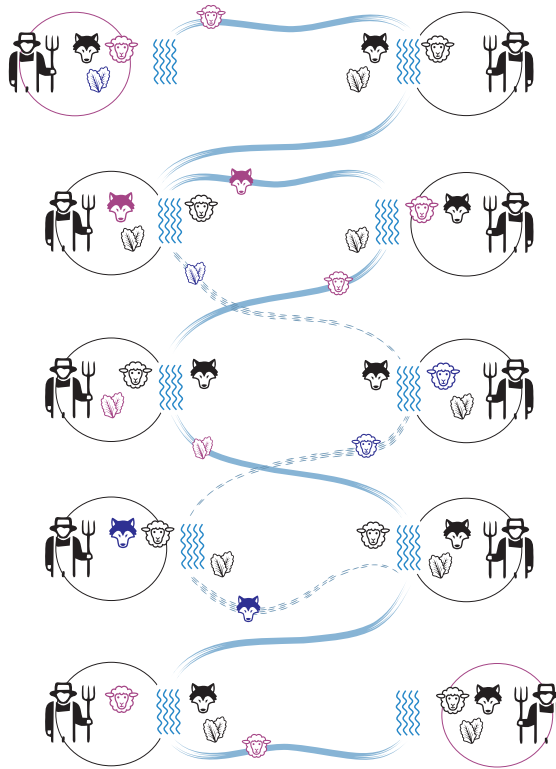
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Legal moves leading to valid positions suggest edges and verts in a graph (should it be directed?).

Quiz
What is an equivalent question in the (reduced) graph problem?
Which graph algorithm can answer the question?



Quiz
Give examples from previous chapters for a reduction to a graph problem. **Hint:** review graph problems. **Ans. last slide.**



Problem Reduction Least Common Multiple

⇒ Prime factors



Exercise

Use elementary school pen-paper procedure to compute $LCM(60,24)$.

⇒ **Pen-paper procedure**

Quiz

Determine: question of original problem, the reduced problem, reduced question, and transformation procedure.

⇒ **Algorithm: reduce to GCD**

Algorithm Euclid

Input Integers $m \geq 0, n > 0$

Output $\gcd(m, n)$ the greatest common divisor

```
1: while  $n \neq 0$  do
2:    $r \leftarrow m \bmod n$ 
3:    $m \leftarrow n$ 
4:    $n \leftarrow r$ 
5: return  $m$ 
```



Exercise

Verify the formula which calculates the $LCM(m, n)$ from $GCD(m, n)$? **Hint:** do Exercise 6.6 (1).

Problem Reduction Section Exercises



Problem 2, Exercise 6.6

Instance simplification: switch to another instance. Representation change: switch to another representation of instance (e.g., switch data structure), or switch to alter-nate computation based on another way to represent the problem. In both cases, the same problem, whereas in reduction switch to another problem. Original: position of a point relative to line from p_1 to p_2 , question: which side of line? Reduced: compute a determinant, equiv question: what is the sign of the determinant? PERT (lookup term) reduced to a topological sorting in a DAG. A shortest tour of cities reduced to a Hamiltonian circuit in a complete weighted graph with min sum of weights.