

Combinatorial Objects

⇒ **Index set**

? ⇒ **Power set**



Items from a finite set may be combined in many ways to create interesting objects which can be expressed as sequences of item indices.

⇒ **Sets of objects**

Index set $\{1, 2, 3\}$

⇒ **2 generation questions**

 **List set members: set permutations**

123 132 312 321 231 213

 **Group set members: subsets**

ϕ {1} {2} {3} {1,2} {1,3} {2,3} {1,2,3}

Combinatorial Objects Generating

⇒ Minimal-change order

⇒ Lexicographic order

Many problems can only be solved in general by going through some combinatorial objects.

⇒ **Fundamental problem**

⇒ **Issues to consider**

Do we need to do more than going through the required objects ?

 How to generate?

Do we need the objects in a specific order?

 In what order?

⇒ **Examples: set permutations**

Minimal-change order: 123 132 312 321 231 213

Lexico-graphic order: 123 132 213 231 312 321

Combinatorial Objects Algorithms Overview

Long story short: iterate on (sub)instance size

Simple but require more work than necessary to generate the objects, suitable perhaps for pen-paper application.

⇒ **Straight decrease-conquer**

- Permutations: minimal-change
- Subsets (what order?)

Do not require the extra work of generating smaller objects.

⇒ **Better procedures**

- Minimal-change permutations
- Lexicographic permutations
-  Subsets from bit vectors

Generating Algorithms Decrease-by-One

⇒ Squashed order

It's easy to generate permutations of size n given those of size $n-1$.

Exercise
Insert 4 in permutations of $\{1,2,3\}$.

⇒ **Key observation**

$\begin{array}{cccccccc} & \blacktriangle & \blacktriangle & \blacktriangle & \blacktriangle & & & \\ & 1 & 2 & 3 & & 132 & 312 & 321 & 231 & 213 & \left\{ \begin{array}{l} 4213 \\ 2413 \\ 2143 \\ 2134 \end{array} \right. \\ 4 & \rightarrow & & & & & & & & & \end{array}$

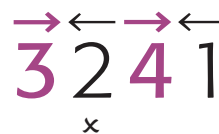
⇒ **Bottom-up decrease-by-1**

Quiz
Why is it useful to alternate (change) insert direction in bottom-up permutation generation?

⇒ **Evaluation**
Generation order, efficiency hit

Generating Permutations Johnson-Trotter

⇒ Mobile element



Quiz
 What's a mobile element
 in a permutation?

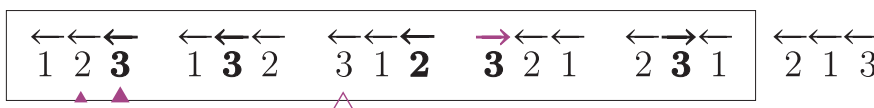
Algorithm *JohnsonTrotter*(n)

Input Integer $n > 0$

Output All permutations of $\{1, 2, \dots, n\}$

- 1: initialize, output first permutation $\{\overleftarrow{1}, \overleftarrow{2}, \dots, \overleftarrow{n}\}$
- 2: **while** last permutation has mobile elements **do**
- 3: find largest mobile element k such that $j \overleftarrow{k}$
- 4: swap k, j
- ▷ 5: \forall elements $> k$, reverse direction
- 6: add new permutation to output list

Quiz
 In what order does J-T
 generate the permuta-
 tions?



Generating Permutations Lexicographic Order

For next lexicographic permutation

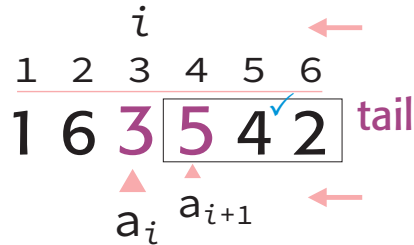


- Scan from right until first pair $a_i < a_{i+1}$
- Swap a_i with smallest **tail** element $> a_i$
- Arrange tail elements in increasing order

1 2 3
123
132
213
231
312
321



Check textbook for special procedure to solve $n=3$ instance of problem.



1234
1243

...

1432

? 2134 ◀

2143

...

Exercise

Use procedure to complete the list, verify in *WolframAlpha*, type: permutations of $\{1,2,3,4\}$

Generating Subsets A Better Method

⇒ **Bit vectors**

⇒ **Reflected Gray code**

Subsets from bit vectors

Quiz

Which subset of {a,b,c} is encoded by 001?

 Encoding subsets

 How to generate?

Check homework exercises.

 Squashed order (hint)

Quiz

What's the name of the binary code that gives minimal-change listing of subsets?



 Minimal-change order



Exercise

Write a pseudocode for an exhaustive search solution of the Knapsack problem where subsets are coded as bit vectors. Which order would be preferred, if any?